# Parametric Shape Analysis via 3-valued Logic

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### Approach

#### Represent structures by logical structures

- Concretely predicates represent connections between nodes
- Abstractly use 3-valued logic to summarise properties

#### Construct sets of 3-valued structures by shape analysis

- Define a semantics for abstract execution over 3value structures
- Construct fixed-points of abstract execution

### 2-valued structures

Represent stores by logical structures:  $S = \langle U^S, \iota^S \rangle$ 

- ullet  $U^S$  is a universe of individuals
- $\bullet$   $\iota^S$  associates predicates with values

In a 2-value structure  $\iota^S$  maps each arity-k predicate and tuple  $(u_1,\ldots,u_k)$  to 0 or 1.

Also require a variable interpretation  $Z: \{v_1, v_2, \ldots\} \to U^S$ 

# 2-valued logic

Write formulas  $\varphi$  with the following operators:

- first-order conjunction, disjunction, universal quantification.
- Equality assertions
- Transitive closure,  $(TC \ v_1, v_2 : \varphi)(v_3, v_4)$

Given a variable interpretation  $Z: \{v_1, v_2, \ldots\} \to U^S$  we denote the 2-valued meaning of a formula  $\varphi$  by:

$$\llbracket \varphi 
rbracket^S_2(Z)$$

# 2-valued representation

Define core predicates recording the structure of a data structure by logical values

Unary predicates hold for a variable if the variable points to the argument value:

$$x(u_1)$$
  $\xrightarrow{x} u_1$ 

Edges are recorded by binary predicates:

$$n(u_1, u_2)$$
  $u_1 \xrightarrow{n} (u_2)$ 

### 2-valued list

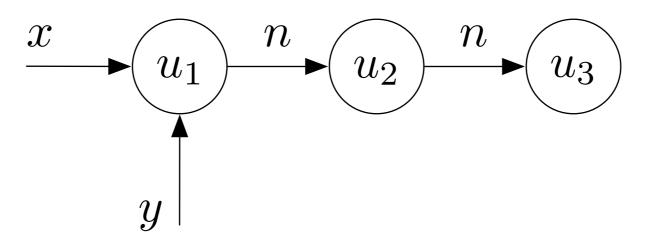
Unary predicates X and Y:

	$\boldsymbol{x}$	y
$u_1$	1	1
$ u_2 $	0	0
$u_3$	0	0

Binary predicate *n*:

$\mid n \mid$	$u_1$	$ u_2 $	$u_3$
$u_1$	0	1	0
$ u_2 $	0	0	1
$ u_3 $	0	0	0

These logical values represent the following structure:



# Compatibility constraints

In order to represent pointer structures, logical formulas must obey compatibility constraints.

• Every individual has exactly one *n*-labelled out-edge

$$\forall v_1, v_2 : (\exists v_3 : n(v_3, v_1) \land n(v_3, v_2)) \Rightarrow v_1 = v_2$$

Every variable points to at most one individual

for each 
$$x \in PVar, \forall v_1, v_2 \colon x(v_1) \land x(v_2) \Rightarrow v_1 = v_2$$

We have to enforce these constraints explicitly during analysis by coercion

### Operational semantics

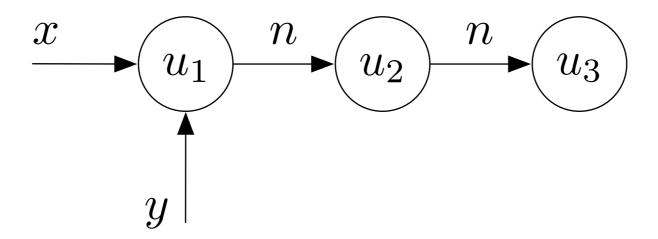
Define the operational semantics of state updates by logical formulas on variables.

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For a statement y:=y->n ...we have update: y'(v)=\exists v_1.\,y(v_1)\wedge n(v_1,v)
```

Other predicates are unchanged, as they are unaffected by the rewrite.

Handle memory allocation by adding a new individual to the universe, then applying an update as above.

# Updating the List



	$\boldsymbol{x}$	$\mid y \mid$
$u_1$	1	1
$u_2$	0	0
$u_3$	0	0

n	$u_1$	$u_2$	$u_3$
$ u_1 $	0	1	0
$ u_2 $	0	0	1
$u_3$	0	0	0

# Updating the List

	$\boldsymbol{x}$	y
$u_1$	1	1
$u_2$	0	0
$u_3$	0	0

n	$u_1$	$u_2$	$u_3$
$u_1$	0	1	0
$ u_2 $	0	0	1
$ u_3 $	0	0	0

Updates: 
$$x'(v) = x(v)$$
  
 $y'(v) = \exists v_1. y(v_1) \land n(v_1, v)$   
 $n'(v_1, v_2) = n(v_1, v_2)$ 

Updatir is updated according to the semantics

	x	y	
$u_1$	1	1	<b>\</b>
$ u_2 $	(	0	]
$u_3$	0	0	

		w2	$[u_3]$
$u_1$	0	1	0
$u_2$	0	0	1
$u_3$	0	0	0

Updates: 
$$x'(v) = x(v)$$
  $y'(v) = \exists v_1. y(v_1) \land n(v_1, v)$   $n'(v_1, v_2) = n(v_1, v_2)$ 

Updatir is updated according to the semantics

	x	y	
$u_1$	1	0	<b>\</b>
$egin{array}{c} u_1 \ u_2 \ u_3 \end{array}$	(	1	
$u_3$	0	0	

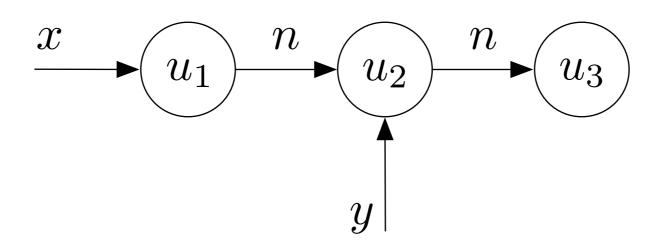
		w2	$[u_3]$
$u_1$	0	1	0
$u_2$	0	0	1
$u_3$	0	0	0

Updates: 
$$x'(v) = x(v)$$
  $y'(v) = \exists v_1. y(v_1) \land n(v_1, v)$   $n'(v_1, v_2) = n(v_1, v_2)$ 

# Updating the List

	$\boldsymbol{x}$	y
$u_1$	1	0
$u_2$	0	1
$u_3$	0	0

n	$u_1$	$u_2$	$u_3$
$u_1$	0	1	0
$ u_2 $	0	0	1
$u_3$	0	0	0



### 3-valued structures

We call I and 0 definite values, and 1/2 the indefinite value.

In a 3-value structure  $\iota^S$  maps each arity-k predicate and tuple  $(u_1,\ldots,u_k)$  to 0, I, or 1/2

# 3-valued logic

Operators in 3-valued logic have definitions as if the indefinite value could be either 0 or 1

$$1 \wedge \frac{1}{2} = \frac{1}{2}$$
  
 $0 \vee \frac{1}{2} = \frac{1}{2}$ 

Given a variable interpretation Z we denote the 3-valued meaning of a formula  $\varphi$  by:

$$\llbracket \varphi 
rbracket^S_3(Z)$$

### Abstraction

Use 3-valued structures to represent classes of 2-valued structures

Associate definite values with elements that are guaranteed to be present in the structure.

The indefinite value 1/2 represents things that may be present.

# Embedding

We define an information order  $\sqsubseteq$  on logical values so  $l \sqsubseteq l'$  if l = l' or l' = 1/2

For two structures S, S and a function  $f: U^S \to U^{S'}$  we say f embeds S in S if:

$$\iota^{S}(p)(u_1,\ldots,u_k) \subseteq \iota^{S'}(p)(f(u_1),\ldots,f(u_k))$$

...for all predicates p and  $u_i \in U^S$ 

# Embedding theorem

Let S, S' be two structures and  $f: U^S \to U^{S'}$  and an embedding function such that  $S \sqsubseteq^f S'$ 

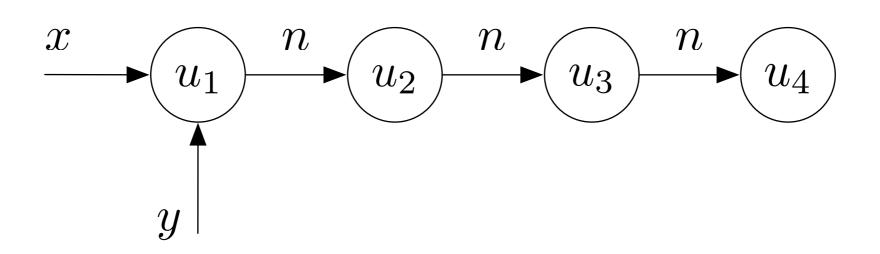
Then for any formula  $\varphi$  and complete assignment Z:

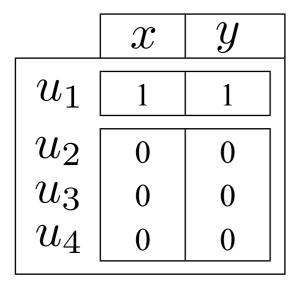
$$\llbracket \varphi \rrbracket_3^S(Z) \sqsubseteq \llbracket \varphi \rrbracket_3^{S'}(Z)$$

That is, we can use a three-value structure to summarise any structure embedded in it, for any formula.

	x	y
$\mid u_1 \mid$	1	1
$ u_2 $	0	0
$egin{array}{c} u_3 \ u_4 \end{array}$	0	0
$\mid u_4 \mid$	0	0

n	$ u_1 $	$ u_2 $	$u_3$	$u_4$
$ u_1 $	0	1	0	0
$ u_2 $	0	0	1	0
$ u_3 $	0	0	0	1
$ u_4 $	0	0	0	0



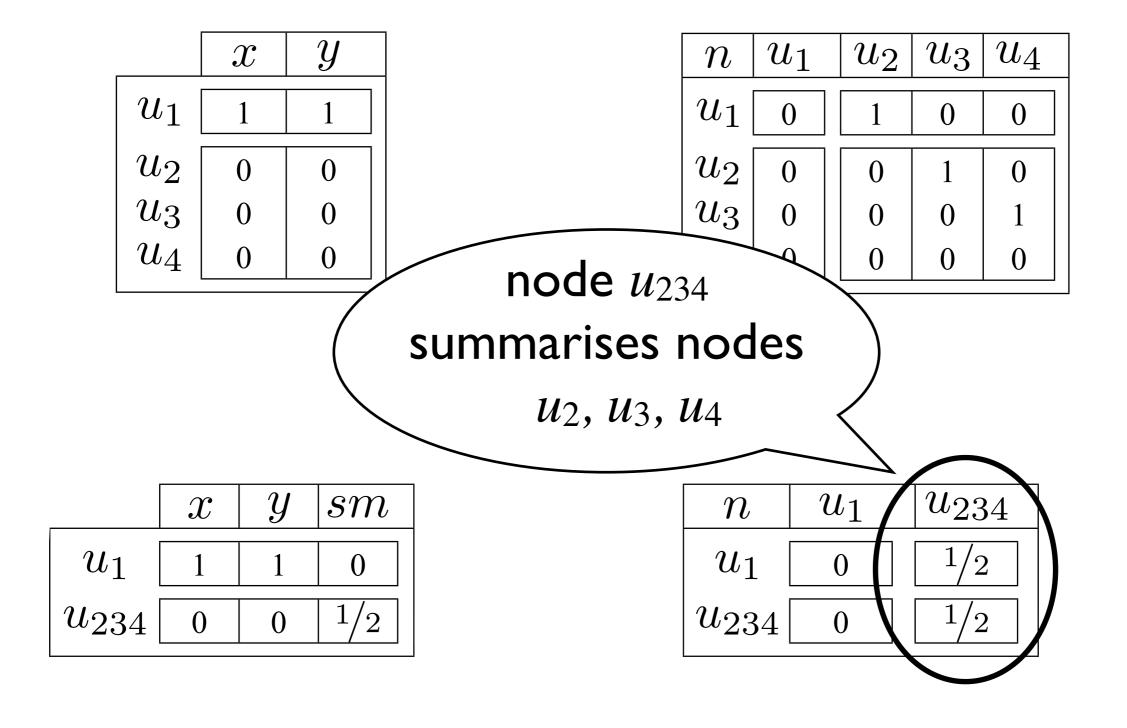


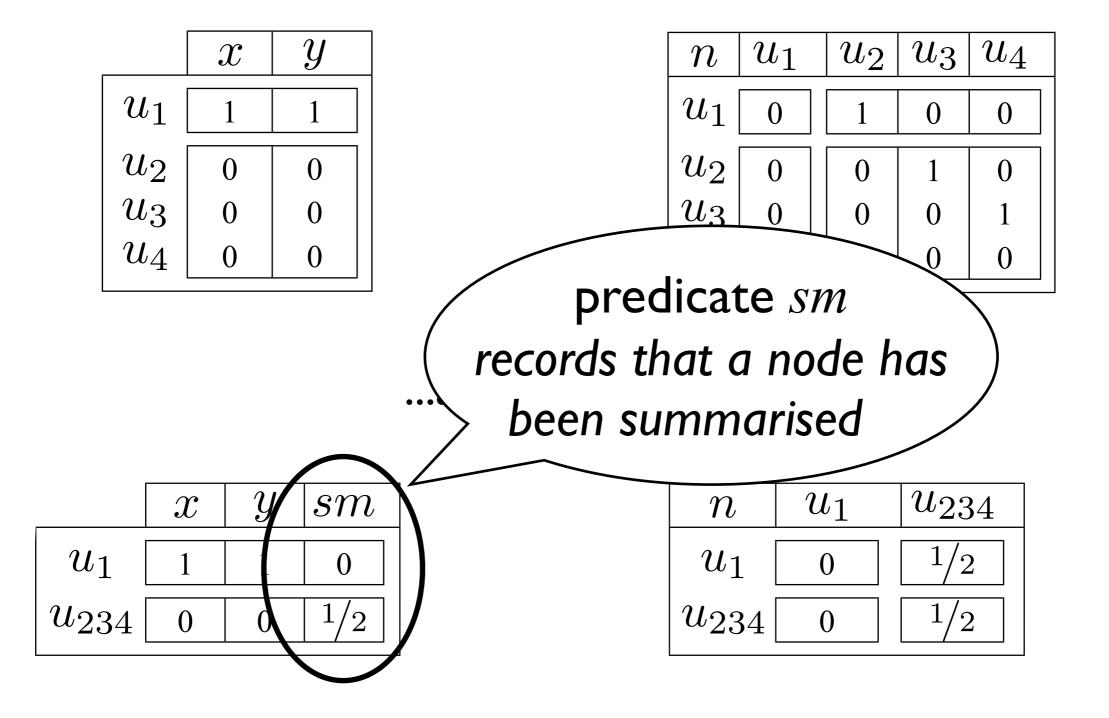
n	$ u_1 $	$u_2$	$u_3$	$u_4$
$ u_1 $	0	1	0	0
$ u_2 $	0	0	1	0
$ u_3 $	0	0	0	1
$ u_4 $	0	0	0	0

#### ...abstracts to

	x	y	sm
$ u_1 $	1	1	0
$ u_{234} $	0	0	1/2

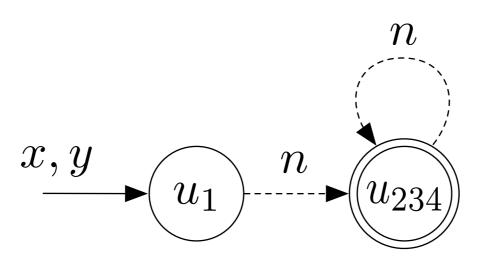
n	$u_1$	$ u_{234} $
$u_1$	0	1/2
$ u_{234} $	0	1/2

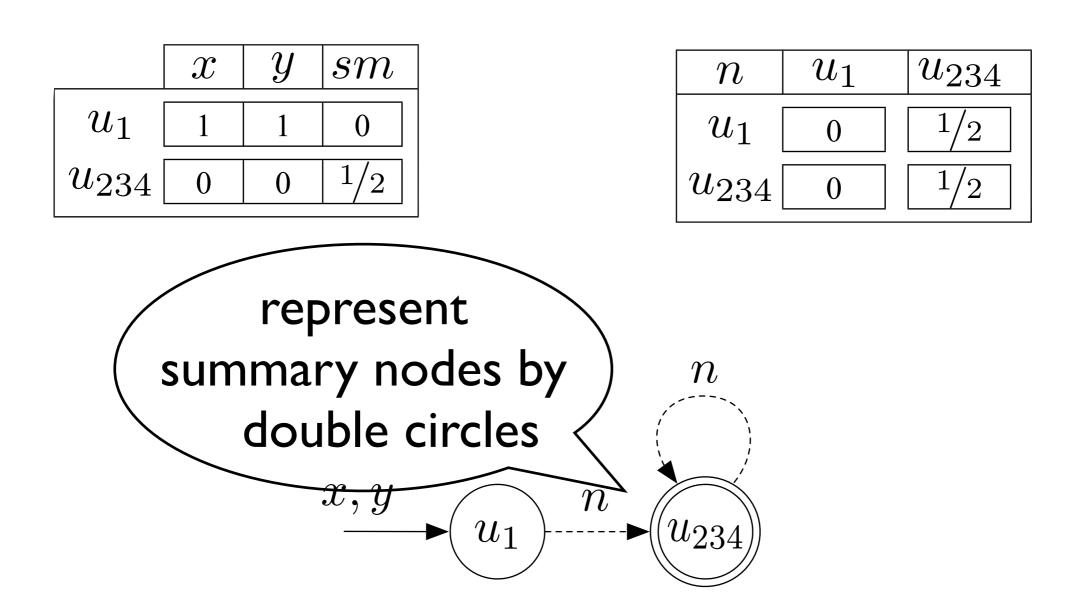


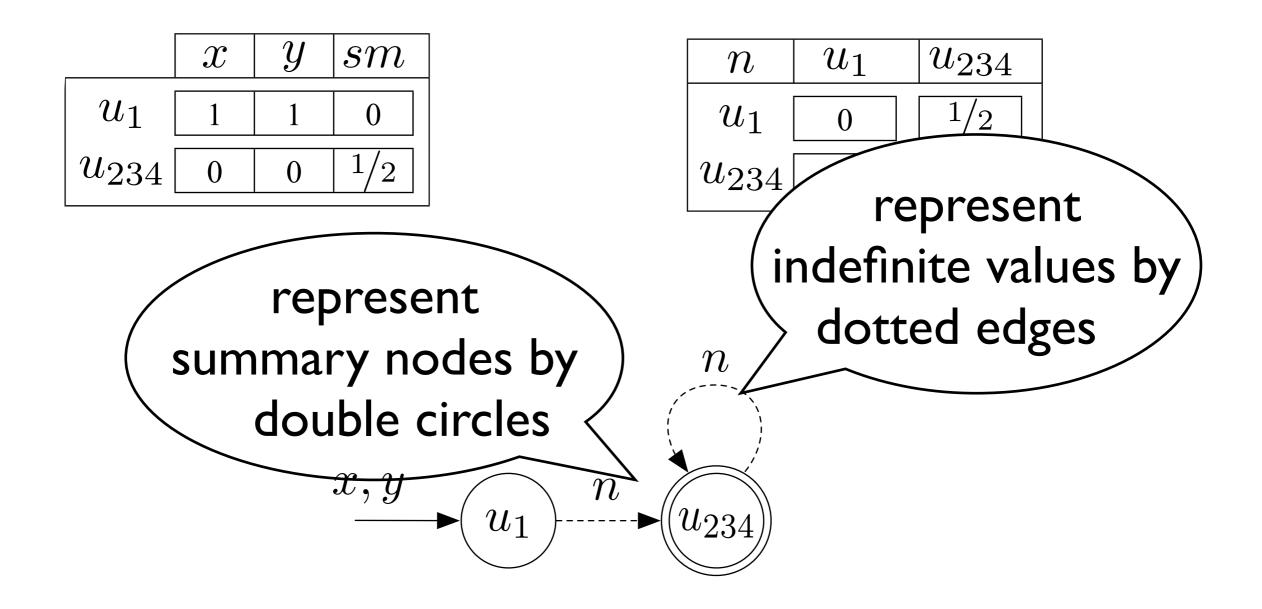


	$\boldsymbol{x}$	y	sm
$\mid u_1 \mid$	1	1	0
$ u_{234} $	0	0	1/2

n	$u_1$	$u_{234}$
$\mid u_1 \mid$	0	1/2
$ u_{234} $	0	1/2

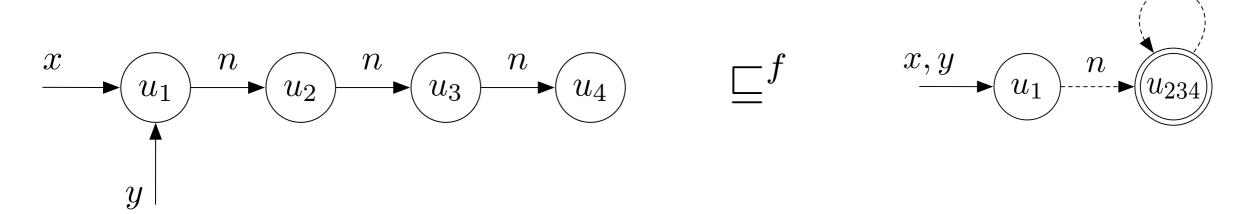






# Embedding and abstraction

The resulting 3-valued structure should embed the original 2-valued structure



Note that we could have more indefinite values than we need, eg by making  $u_1$  indefinite.

Call a minimally-indefinite embedding a tight embedding

# Analysis algorithm

Construct a control-flow graph G for the program.

Assign a set of 3-valued structures StructSet[v] to every vertex v of the graph.

StructSet[v] is defined as the least fixed-point of the following system of equations

$$StructSet[v] = \begin{cases} \bigcup_{w \to v \in G} \{embed[S, st(w)] \mid S \in StructSet[w]\} & \text{if } v \neq start \\ \{\langle \emptyset, \lambda p. \lambda u_1, \dots, u_k, \frac{1}{2} \rangle\} & \text{if } v = start \end{cases}$$

# Shape analysis algorithm

$$StructSet[v] = \begin{cases} \bigcup_{w \to v \in G} \{embed[S, st(w)] \mid S \in StructSet[w]\} & \text{if } v \neq start \\ \{\langle \emptyset, \lambda p. \lambda u_1, \dots, u_k, \frac{1}{2} \rangle\} & \text{if } v = start \end{cases}$$

st(w) is the update formula for the transition  $w \to v$ 

embed[S, st(w)] takes a structure S, applies update st(w) and constructs a set of 3-value structures summarising the resulting structures

 $\langle \emptyset, \lambda p, \lambda u_1, \dots, u_k, 1/2 \rangle$  is the empty structure, where all predicates have indefinite values

### Termination

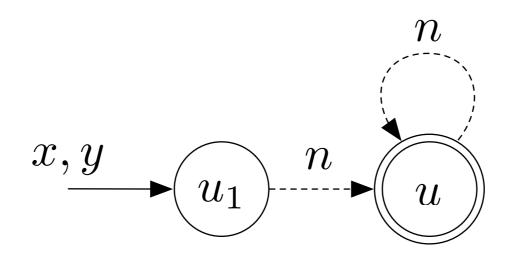
Termination is ensured by defining a finite class of bounded structures for a set of predicate symbols.

A structure  $S = \langle U^S, \iota^S \rangle$  is bounded if for every pair of elements  $u_1, u_2 \in U^S$  where  $u_1 \neq u_2$  there exists a unary predicate p such that:

- $\iota^{S}(p)(u_1) \neq 1/2$  and  $\iota^{S}(p)(u_2) \neq 1/2$
- $\iota^S(p)(u_1) \neq \iota^S(p)(u_2)$

The set of bounded structures is finite, and the embedding of a structure into a bounded structure is unique.

# Naively updating structures

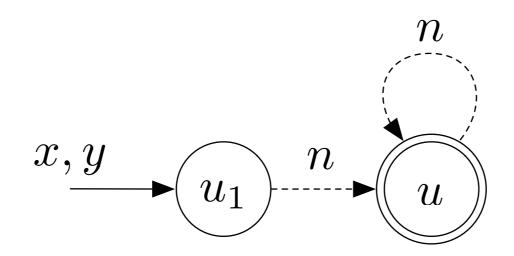


Statement: x := x->n

Apply the same update as in a 2-value structure:

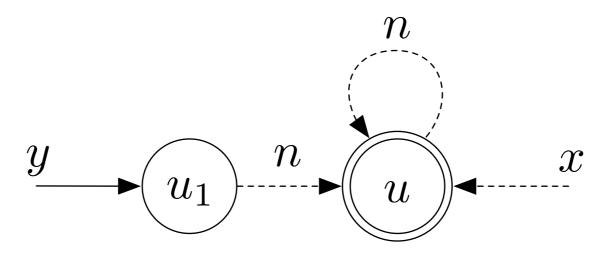
$$x'(v) = \exists v_1. x(v_1) \land n(v_1, v)$$

# Naively updating structures

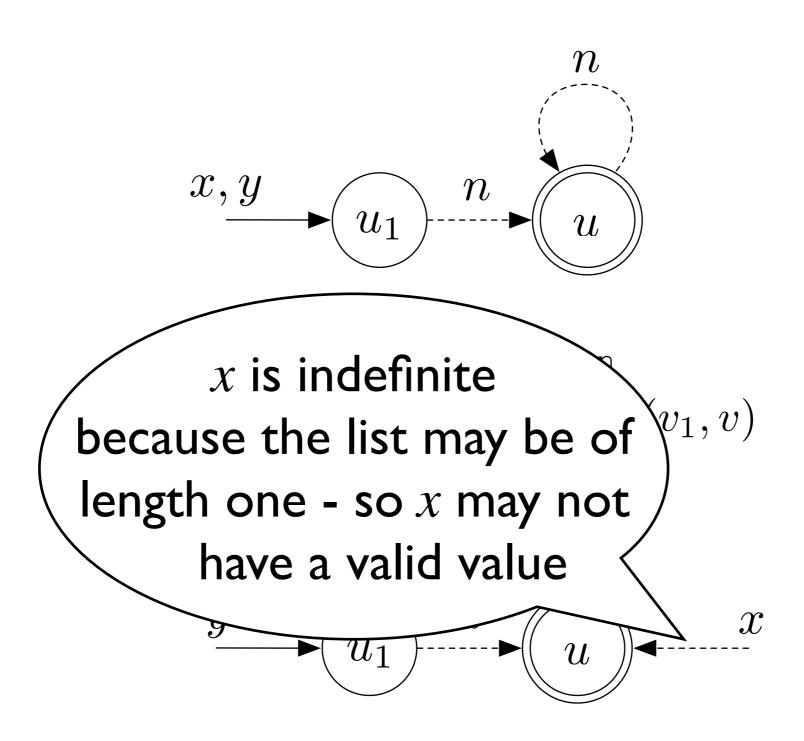


Statement: x := x->n

$$x'(v) = \exists v_1. x(v_1) \land n(v_1, v)$$



# Naively updating structures



### Improving precision

#### Three methods of improving precision:

- Instrumentation predicates attach more information in the structure
- Focussing split cases to ensure more precise updating
- Coercion make structures more precise by eliminating indefinite values and inconsistent structures

# Instrumentation predicates

Core predicates do not capture important properties

- Sharing, patterns of edges
- Reachability, cyclicity, etc.

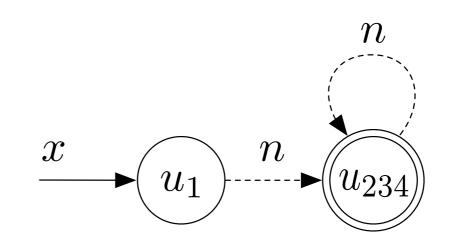
Shape analysis counters this with instrumentation predicates

- separate cases using predicates
- explicitly record properties

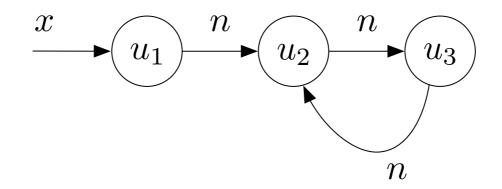
### Sharing

	x	y	sm
$u_1$	1	1	0
$ u_{234} $	0	0	1/2

n	$u_1$	$u_{234}$
$u_1$	0	1/2
$ u_{234} $	0	1/2



This three-value structure also summarises lists with cycles, such as:



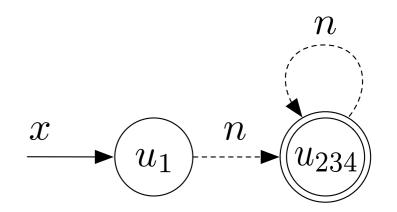
# Add a sharing predicate

Predicate is(u) holds if the node u is shared by two or more fields of heap elements

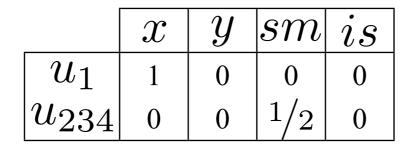
	x	y	sm	is
$u_1$	1	0	0	0
$ u_{234} $	0	0	1/2	0

Acyclic list:

n	$u_1$	$ u_{234} $
$u_1$	0	1/2
$ u_{234} $	0	1/2

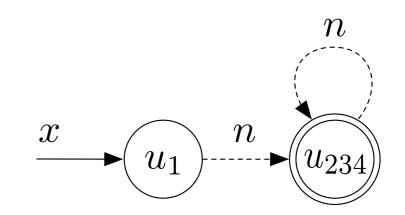


# Add a sharing predicate



Acyclic list:

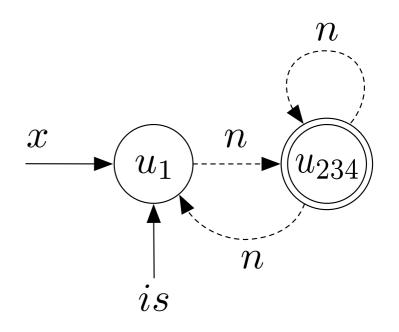
n	$u_1$	$u_{234}$
$u_1$	0	1/2
$ u_{234} $	0	1/2



Cyclic list:

	x	y	sm	is
$u_1$	1	0	0	1
$ u_{234} $	0	0	1/2	0

n	$u_1$	$ u_{234} $
$u_1$	0	1/2
$ u_{234} $	0	1/2



## Updating the is predicates

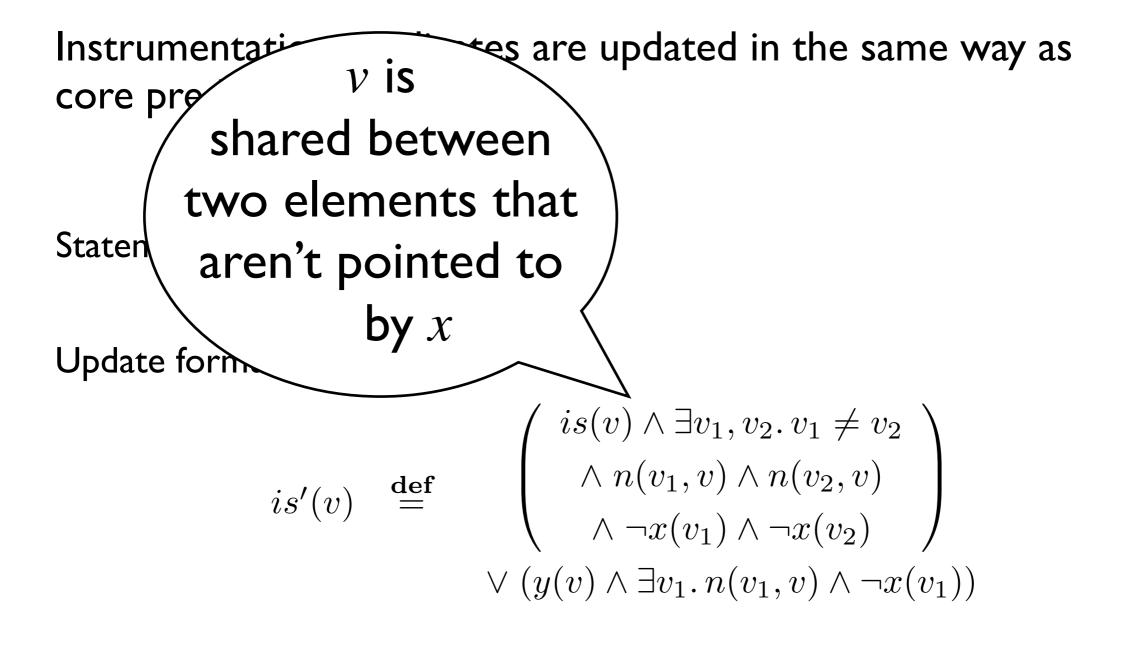
Instrumentation predicates are updated in the same way as core predicates.

Statement: 
$$x->n = y$$

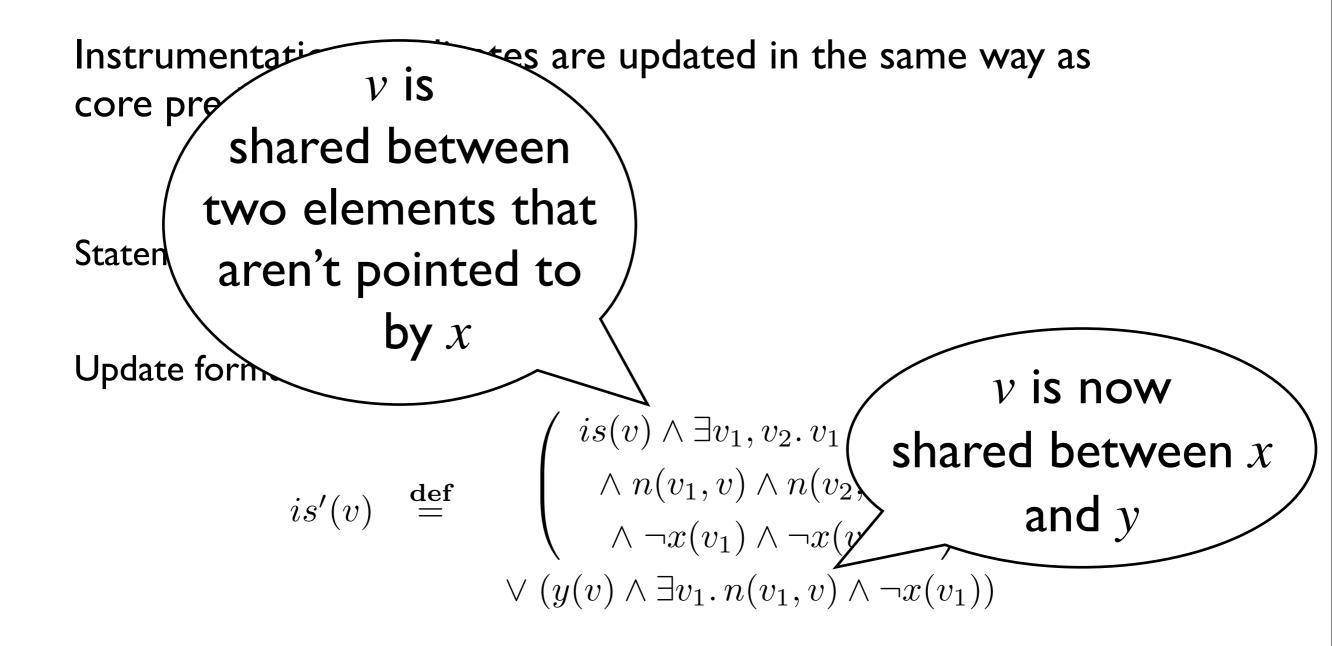
Update formula for is(u):

$$is'(v) \stackrel{\mathbf{def}}{=} \begin{pmatrix} is(v) \land \exists v_1, v_2. v_1 \neq v_2 \\ \land n(v_1, v) \land n(v_2, v) \\ \land \neg x(v_1) \land \neg x(v_2) \end{pmatrix} \\ \lor (y(v) \land \exists v_1. n(v_1, v) \land \neg x(v_1))$$

## Updating the is predicates



# Updating the is predicates



## Other predicates

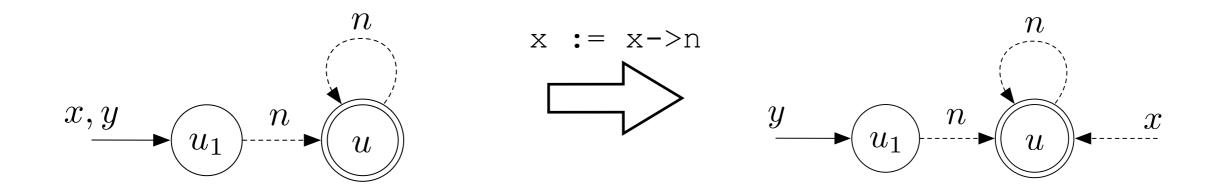
The is-shared predicate is a comparatively simple instrumentation predicate.

#### The analysis also uses:

- Edge-pattern predicates, e.g `an n edge must be followed by a t edge'
- Reachability predicate
- Cyclicity predicate

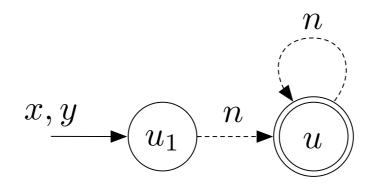
## Focussing

Applying a naive update to a 3-valued structure may give very imprecise results, eg:

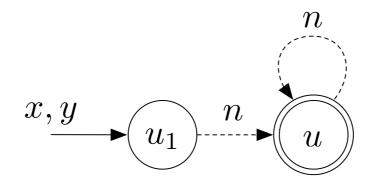


To improve precision, define an operation focus that forces a given formula  $\varphi$  to a definite value.

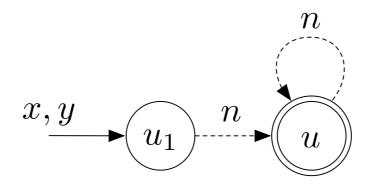
Solution to imprecision is to *focus* on a formula, instantiating it with definite values by case-splitting



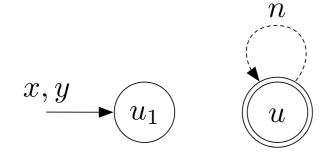
Focus formula:  $\varphi_x(v) \stackrel{\mathbf{def}}{=} \exists v_1. \, x(v_1) \land n(v_1,v)$ 



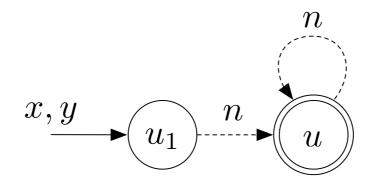
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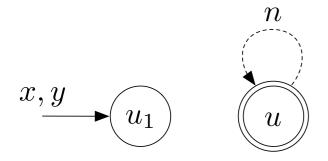
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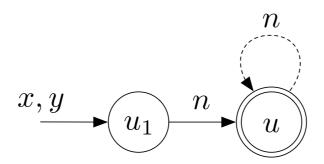
$$\varphi_x(u) = 0$$



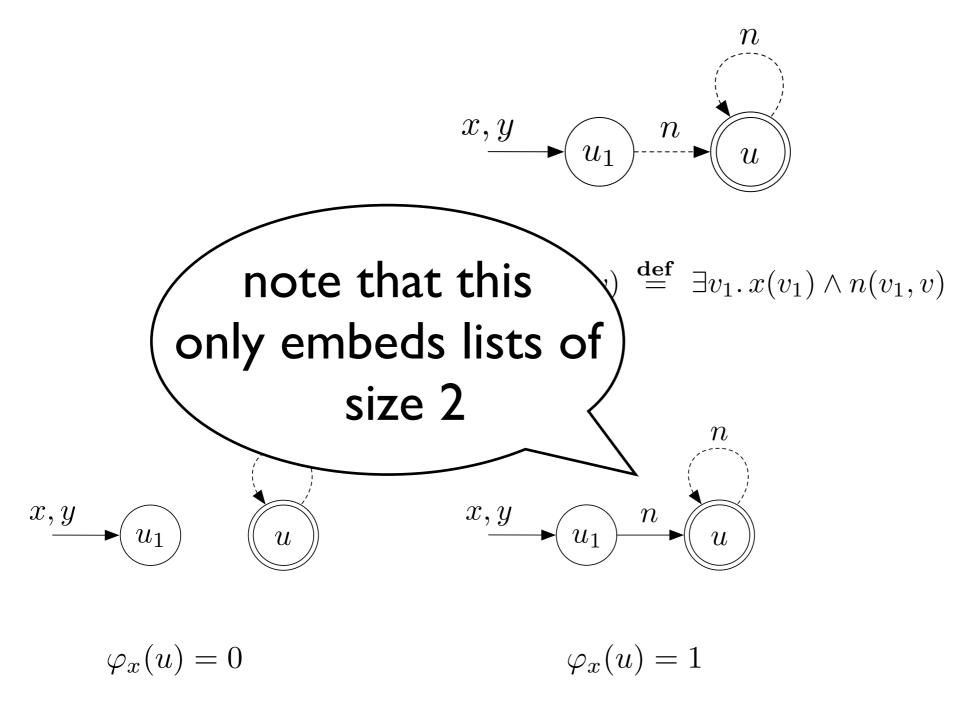
Focus formula:  $\varphi_x(v) \stackrel{\mathbf{def}}{=} \exists v_1. x(v_1) \land n(v_1, v)$ 

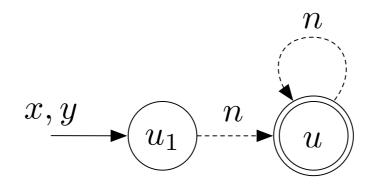


$$\varphi_x(u) = 0$$

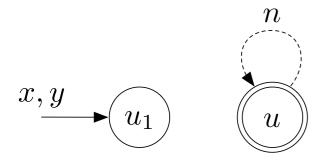


$$\varphi_x(u) = 1$$

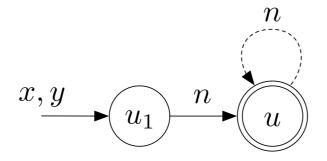




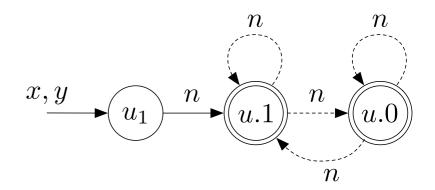
Focus formula:  $\varphi_x(v) \stackrel{\mathbf{def}}{=} \exists v_1. x(v_1) \land n(v_1, v)$ 



$$\varphi_x(u) = 0$$



$$\varphi_x(u) = 1$$



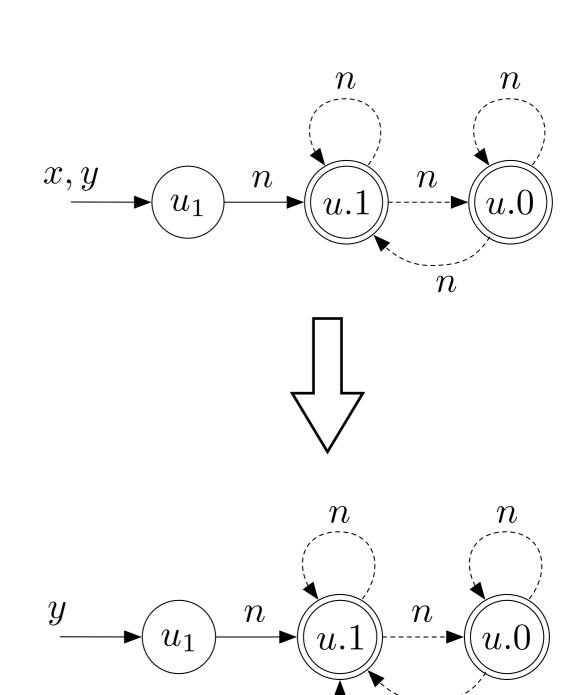
$$\varphi_x(u.1) = 1$$

$$\varphi_x(u.0) = 0$$

### Abstract execution

Statement: x := x->n

Updates:  $x'(v) = \exists v_1. x(v_1) \land n(v_1, v)$  y'(v) = y(v) sm'(v) = sm(v)  $n'(v_1, v_2) = n(v_1, v_2)$ is'(v) = is(v)

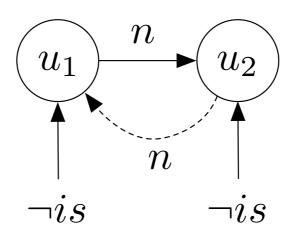


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### Coercion

Increase precision by collapsing indefinite to definite values

Consider the following 3-value structure using the sharing predicate is

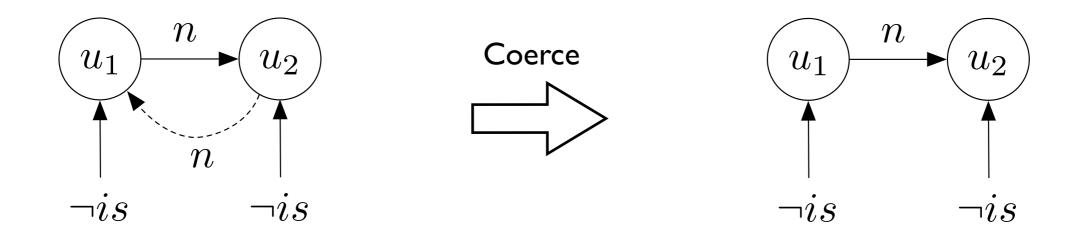


The prohibition on sharing implies that the indefinite edge doesn't exist.

### Coercion

Increase precision by collapsing indefinite to definite values

Consider the following 3-value structure using the sharing predicate is



The prohibition on sharing implies that the indefinite edge doesn't exist.

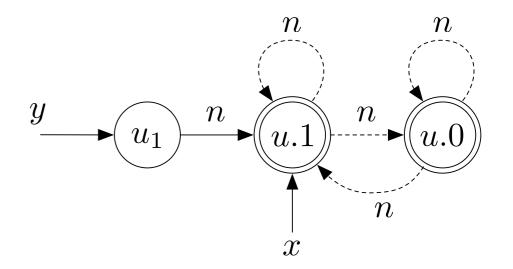
# Coercing a list

Coerce into a more precise representation

Recall that

$$is(u_1) = is(u.1) = is(u.0) = 0$$

Node u.1 consequently must be a definite node in order to fit with semantics of is



## Coercina list

u.1 can't be shared as is(u.1) = 0, so this edge definitely

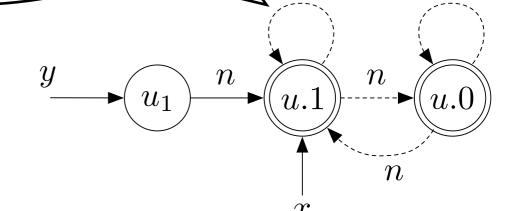
doesn't exist

Coerce into a more presentation

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n

n

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Coerce into a more p representation

#### Recall that

$$is(u_1) = is(u.1) = is(u.0) = 0$$

Node u.1 consequently must be a definite node in order to fit with semantics of is

this edge definitely doesn't exist for the same reason

n

n

n

u.0

# Coercing a list

Coerce into a more prepresentation

This node is the target of a definite edge, therefore must

exist

n

n

n

n

Recall that

$$is(u_1) = is(u.1) = is(u.0) = 0$$

Node u.1 consequently must be a definite node in order to fit with semantics of is

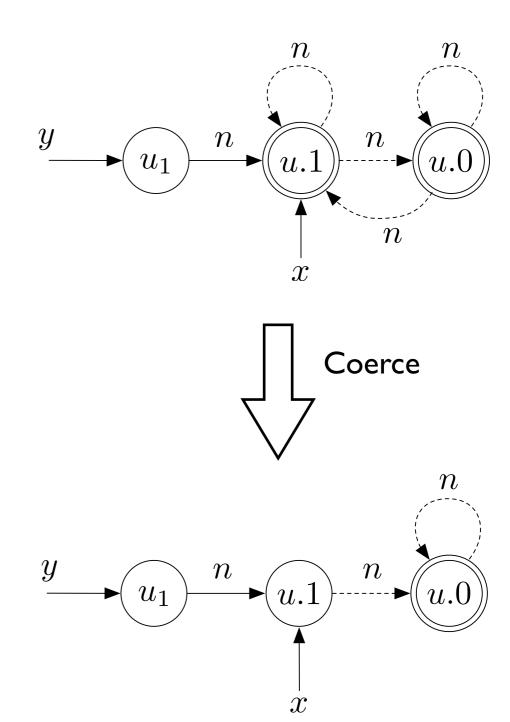
## Coercing a list

Coerce into a more precise representation

#### Recall that

$$is(u_1) = is(u.1) = is(u.0) = 0$$

Node u.1 consequently must be a definite node in order to fit with semantics of is

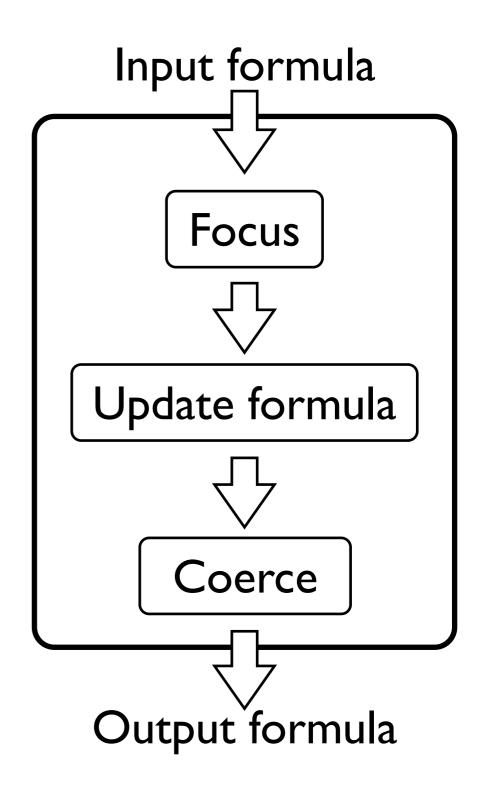


## Update structure

Analysis uses the focus and coercion operations to improve the precision of analysis

Both take a set of structures and construct an equivalent set of more precise structures.

Collapse output formulas to bounded structures to ensure termination.



## Summary

### Analysis based on 3-valued structures

- Definite values are used to represent definite heap element; indefinite values represent possible heap elements
- 2-valued structures are *embedded* in representative 3-valued structures

### 3-valued structures are attached to a control-flow graph

- Abstract semantics of C statements based on logical updates
- Termination is ensured by a finite representation

# Summary (2)

Simple abstract execution is extremely imprecise, so several strategies are needed to improve precision:

- Instrumentation predicates record explicit information about large-scale properties
- Focussing splits structures into sets of smaller, more precise structures
- Coercion makes structures more precise by collapsing indefinite values to definite values